FLOOR HOCKEY SPORT EDUCATION MODEL



PHED-239/MODULE #4 DR. MANGANO SPRINGFIELD COLLEGE 12/8/14 CARRIE BLAIS

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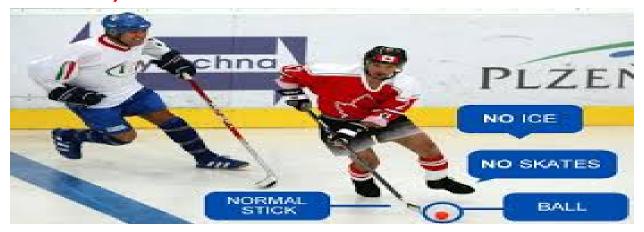


Student Performance Objectives

(P) SWBAT execute basic floor hockey skills, such as passing and shooting by the end of the unit. (National # SI.H3.LI; MA CF # 2.20; Task/Activity # Entire lesson)

(C) SWBAT identify the different positions, players, and rules in a floor hockey by the end of the unit. (National # SI.H3.LI; MA CF # 2.20; Task/Activity # Entire lesson)

(A) SWBAT cooperate and encourage one another in an athletic setting throughout the unit. (National # SI.H3.LI; MA CF # 2.20; Task/Activity # Entire lesson)



FLOOR HOCKEY

- I. Season (20) total days / (10) weeks
 - a. First (5) classes represents the preseason
 - i. Combine (teacher distinguishes ability level)
 - ii. Teams formed (teacher uses ability level while separating varsity teammates)
 - iii. Student roles established
 - b. Middle (10) classes represents the regular season
 - i. Competition
 - c. Last (5) classes represents the postseason
 - i. Play off/Skills Competition
- 2. 2x per week
 - a. (50) minute classes
- 3. (30) students
 - a. (16) males
 - b. (14) females
- 4. National Hockey League (NHL) (6) teams
 - a. Western Conference (3) teams
 - i. Pacific Division (1) team
 - I. Los Angeles Kings
 - ii. Central Division (2) teams
 - I. Chicago Blackhawks
 - 2. Dallas Stars
 - b. Eastern Conference (3) teams
 - i. Metropolitan Division (1) team
 - I. Philadelphia Flyers
 - ii. Atlantic Division (2) teams
 - I. Boston Bruins
 - 2. Toronto Maple Leafs

CLASS ROSTER

NAME
Alfaro, Randy
Blackman, Michelle
Blais, Donald
Cady, Jennifer
Carlisle, Reid
Casella, Paul
Cunningham, Karen
Critterden, William
Donnelly. Mathew
Frazier, Teresa
Jacquez, Deswood
Jarvis, Shanna
Kallmann, Jaimee
Kispetik, Priscilla
Lee, Jessica

NAME
Lusk, Aaron
Mahadas, Melissa
Mendez, Byron
McClintock, Robert
McCord, Jim
Nottis, Angie
Oldham, Josh
Pierrelouis, Nick
Pettway, Calvin
Pitcher, Molly
Rucker, John
Seymour, Brian
St Martin, Rebecca
Tavares, Dawn
Tavares, Kyle

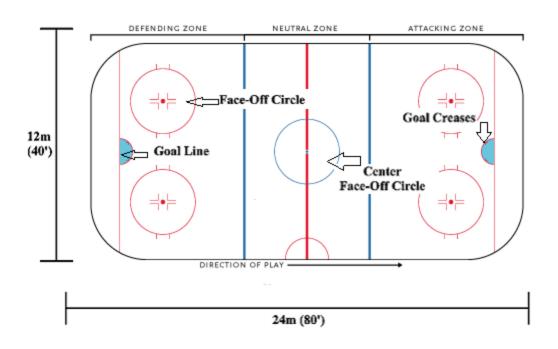
PURPLE = SOCCER TEAM

MAROON : FOOTBALL TEAM

GREEN : ICE HOCKEY TEAM

MAIN CONCERN IS TO SEPARATE VARSITY TEAMMATES

EXTRA LARGE GYMNASIUM SPLIT IN HALF BY A GYM DIVIDER CURTAIN 2 COURTS SIDE BY SIDE FOR GAMES



PRACTICES THE SPACE IS DIVIDED INTO 6THS



(30)- Floor hockey sticks



(6)- Floor Hockey goalie sticks



(6) – Floor hockey goals nets



(6) Sets – Floor hockey goalie equipment (varying in sizes) Helmet, leg guards, catching glove, and blocking glove



EQUIPMENT CONT.

- (7) Whistles One for each team as well as the teacher
- (3) Stop Watches One for each game as well as the teacher
- (7) Clipboards One for each team as well as the teacher
- (IO) Floor/street hockey balls Split amongst each team
- (10) Tennis balls Split amongst each team
- (IO) Racquet balls Split amongst each team
- (30) Pinnies Split amongst each team (6) colors
 (5) Black
 (5) Red
 (5) Green
 (5) Orange
 (5) Yellow
 (5) Blue
- (6) Buckets One for each team (balls and pinnies)

(50) – Small cones – For "tryouts", skill competition and allows teams to design their own practices

TEAM ROLES

I. <u>Captain</u>

- a. Functions as the coach, select positions for each player
- b. Runs the practices/games
- c. Encourages team
- d. Representative for coin flip before gameplay
- e. Calls plays
- f. Communicates with the teacher

2. Officials

- a. Keep track of game time
- b. Refs. Game
- c. Makes correct calls/ Understands calls made
- d. Refs will be unbiased

3. Statistician/ Scorekeeper

- a. Keeps track of game scores
- b. Keeps track of team's record against each team
- c. Record and post team stats
- d. Record and post individual stats
- e. Make spreadsheet of each stat: team and individual

4. Strength and Conditioning Coach

- a. Leads team warm-up lap
- b. Leads stretching
- c. Takes job of an absent player
- d. Explain why stretching is important.

5. Equipment manager

- a. Distributes and collects equipment
- b. Sets up playing/practice field
- c. Report damages to equipment

6. <u>Player</u>

- a. All students are the player
- b. Participates during the entire game
- c. Shows good sportsmanship to all classmates

WESTERN CONFERENCE

PACIFIC DIVISION:



TEAM COLOR:BLACK

STUDENT	ROLE	SKILL LEVEL	FITNESS LEVEL
BLACKMAN, MICHELLE	CAPTAIN	PROFICIENT	HIGH
ALFARO, RANDY	OFFICIAL	UTILIZATION	HIGH
FRAZIER, TERESA	STATISTICIAN/SCOREKEEPER	CONTROL	MEDIUM
MENDEZ, BYRON	STRENGTH & CONDITIONING	CONTROL	HIGH
ST MARTIN, REBECCA	EQUIPMENT MANAGER	PRE-CONTROL	MEDIUM



CENTRAL DIVISION:



TEAM COLOR: RED

STUDENT	ROLE	SKILL LEVEL	FITNESS LEVEL
MCCORD, JIM	CAPTAIN	PROFICIENT	HIGH
CADY, JENNIFER	OFFICIAL	UTILIZATION	HIGH
JACQUEZ, DESWOOD	STATISTICIAN/SCOREKEEPER	CONTROL	MEDIUM
MAHADAS, MELISSA	STRENGTH & CONDITIONING	CONTROL	HIGH
PETTWAY, CALVIN	EQUIPMENT MANAGER	PRE-CONTROL	MEDIUM



CENTRAL DIVISION:



TEAM COLOR: GREEN

STUDENT	ROLE	SKILL LEVEL	FITNESS LEVEL
BLAIS, DONALD	CAPTAIN	PROFICIENT	HIGH
CARLISLE, REID	OFFICIAL	UTILIZATION	HIGH
DONNELLY, MATHEW	STATISTICIAN/SCOREKEEPER	CONTROL	LOW
LEE, JESSICA	STRENGTH & CONDITIONING	PRE-CONTROL	HIGH
OLDHAM, JOSH	EQUIPMENT MANAGER	PROFICIENT	MEDIUM



METROPOLITAN DIVISION:



TEAM COLOR: ORANGE

STUDENT	ROLE	SKILL LEVEL	FITNESS LEVEL
KALLMANN, JAIMEE	CAPTAIN	PROFICIENT	HIGH
CRITTERDEN, WILLIAM	OFFICIAL	UTILIZATION	HIGH
KISPETIK, PRISCILLA	STATISTICIAN/SCOREKEEPER	CONTROL	LOW
RUCKER, JOHN	STRENGTH & CONDITIONING	PRE-CONTROL	HIGH
TAVARES, KYLE	EQUIPMENT MANAGER	PROFICIENT	MEDIUM



ATLANTIC DIVISION:



TEAM COLOR: YELLOW

STUDENT	ROLE	SKILL LEVEL	FITNESS LEVEL
PITCHER, MOLLY	CAPTAIN	PROFICIENT	HIGH
CASELLA, PAUL	OFFICIAL	UTILIZATION	HIGH
JARVIS, SHANNA	STATISTICIAN/SCOREKEEPER	CONTROL	LOW
MCCLINTOCK,	STRENGTH & CONDITIONING		
ROBERT		PRE-CONTROL	HIGH
TAVARES, DAWN	EQUIPMENT MANAGER	PROFICIENT	MEDIUM

EASTERN CONFERENCE

ATLANTIC DIVISION:



TEAM COLOR:BLUE

STUDENT	ROLE	SKILL LEVEL	FITNESS LEVEL
PIERRELOUIS, NICK	CAPTAIN	PROFICIENT	HIGH
CUNNINGHAM, KAREN	OFFICIAL	UTILIZATION	HIGH
LUSK, AARON	STATISTICIAN/SCOREKEEPER	CONTROL	MEDIUM
NOTTIS, ANGIE	STRENGTH & CONDITIONING	PRE-CONTROL	HIGH
SEYMOUR, BRIAN	EQUIPMENT MANAGER	UTILIZATIÓN	MEDIUM

FLOOR HOCKEY

PLAYER'S CODE OF CONDUCT/FAIR PLAY

- Play for fun.
- Work hard to improve your skills.
- Be a team player get along with your teammates.
- Learn teamwork, sportsmanship and discipline.
- Be on time.
- Learn the rules and play by them. Always be a good sport.
- Respect your coach, your teammates, your parents, opponents and officials.
- Never argue with an official's decision.

NAME: ______

To be read and signed by you as a member of Team:_____

- I. No swearing or abusive language on the court or sidelines, before, during or after games
- 2. No lashing out at any official no matter what the call is. The coaches and teachers will handle all matters pertaining to officiating.
- 3. Anyone who receives a penalty will go directly to the penalty box.
- 4. I will treat all players with the same respect that I would want shown to me.
- 5. Any player or team official who cannot abide by these rules or violates them will be subject to further disciplinary action.

VOCABULARY

FACE-OFF - The play used to start a game or restart a game after a goal. During a face-off, the puck is dropped between the two centers of opposite teams. The objective is to pull the puck back to your side to your team. Both center's sticks must stay on the floor until the puck is dropped.

PASS - Moving the puck to another student on your team.

STICKHANDLING - Using your stick (both sides of the blade) to control the puck and move the puck.

CLEAR - Getting the puck out of your zone to prevent the opponents from scoring.

HOCKEY STICK - SHAFT: The straight, upper part of the hockey stick that you grip. BLADE: The bottom part of the hockey stick that makes contact with the puck or ball.

WRIST SHOT - A quick and accurate shot achieved by rotating one's wrist while sweeping the ball or puck towards the net.

SLAP SHOT - A powerful shot achieved by winding your stick up off the ground and hitting the ball or puck with great force towards the net. (STUDENTS WILL NOT USE)

CHECK - Successfully defending against a player by removing the ball or puck from their opposition. (STUDENTS WILL NOT USE)

FACE OFF - to start game and after a score

ASSIST - after a goal the last player to handle the puck that makes the pass that sets up the goal

HAT TRICK - when one player scores three or more goals

POWER PLAY - when a team has more players because of penalties to the other team

PLAYER POSITIONS:

CENTER

•There is one player on each team that plays the Center forward position.

•Along with the Wingers, the primary goal of the Center player is to score goals.

•The Center leads the offensive play and participates in most of the face-offs.

•The Center is encouraged to move the length of the floor hockey area and their goal should be to both pass the puck to the teammate and score goals.

•The Center should position him/herself in front of the goalie when in the opponent's zone to try to score goals.

•The Center should work on getting the puck into the opponent's zone when in their own zone.

FORWARDS, AKA, WINGERS (RIGHT & LEFT)

•There are two more forward positions that play on each side of the Center.

•Along with the Center, the primary goal of the Wingers is to score goals.

•These Wingers works with the Centre on offensive play.

•It is the goal of the Wingers to score, or help score, goals.

•The Wingers are able to move the length of the floor hockey area.

Should position him/herself in front of the goalie when in the opponent's zone.
Should work on getting the puck into the opponent's zone when in their own zone.

DEFENCE (RIGHT & LEFT)

•There are two players that should play Defence, one on each side of the floor hockey area (right and left).

•The primary goal of the Defence players is to prevent goals in their own end.

•Defence must stay at or behind the centre line in their defensive zone and try to keep control of the puck.

•Defence should try to keep the puck out of their own end and move it forward to their opponent's end.

•Defence must try their best to keep the puck away from their own net.

GOALIE

•There is one player that should play Goalie

•The primary goal of the goalie is to stop the puck and prevent it from entering their net.

The Goalie should position themselves slightly in front of their net to do this.
The Goalie can use their blocker, glove, stick, pads or any part of their body to stop the shots.

FLOOR HOCKEY RULES GUIDE

The first indoor hockey games were introduced in 1962 in Battle Creek, Michigan. It has grown in popularity because of its non-stop action and simple organization.

BASIC RULES

- After a score and at the beginning of a game, play begins with a face off (3-tap & go)
- 2. Cannot intentionally use feet or hands to control, block, or manipulate the puck (unless goalie).
- 3. Flicking the puck is illegal. Make every attempt to keep the puck on the ground
- 4. A goal cannot be scored directly from out of bounds. It must be passed in play to a teammate before scored
- 5. If the puck travels out of play it is given to the goalie to clear and if it goes out of bounds one player may go get it when it is clear
- 6. A goal cannot be scored off of the faceoff

TEAMS - Each team consists of 6 players which have the following responsibilities:

- I. Goal Keeper job is to keep the opponent from putting the puck into his goal.
- 2. Defensemen Play on the defensive side and cannot go past the center line. Job is to keep the puck out of their defensive half
- 3. Forwards play on offensive side and cannot go past the center line. Job is to work with Rover and try to score
- Rover allowed to move anywhere, takes face-offs, and leads the offensive play

SCORING

- I. A goal is worth I point
- 2. Any puck that completely breaks the plane on the front pole frames on the goal counts as a goal
- 3. A puck that goes into the goal then bounces out still counts as a goal
- 4. If a goal is questionable don't count it
- 5. A puck deliberately kicked or hit by hand into the goal does not count

6. Shots that accidentally rebound off players feet or bodies and go in the goal will count

STICK SAFETY RULES

- I. Keep the stick blade on the ground when moving
- 2. The blade should never be above the waist before or after a shot

GOALKEEPER RULES

- I. May use any part of the body or stick to stop the puck
- 2. Cannot lie or sit on the ground to guard the goal
- 3. Have only 3 seconds to put the puck into play
- 4. To clear the puck goalie may use feet, sticks, or may slide the puck with hands. Goalies cannot throw the puck
- 5. If the goalie goes outside the goalie area they may only use their stick to play the puck

FOULS/PENALTIES

- I. Players are not allowed to flick the puck (I minute in penalty box)
- 2. High sticking (2 minutes in penalty box)
- 3. Intentionally using feet or hands to manipulate the puck (I minute in penalty box)
- 4. Roughing penalties- slashing, hooking, tripping, or blocking (2 minutes in penalty box)

TERMS

- I. Face Off to start game and after a score
- 2. Assist after a goal the last player to handle the puck that makes the pass that sets up the goal
- 3. Hat trick when one player scores three or more goals
- 4. Power Play when a team has more players because of penalties to the other team
- 5. Slapshot bringing the stick back then quickly forward, hitting the floor and the puck at the same time

PENALTIES AND REFEREE'S SIGNALS



BOARDING Called for driving, throwing, checking or tripping an opponent which causes the opponent to be thrown violently into the boards.



CHARGING

Called for running, jumping or charging into an opponent (usually taking more than three strides before impact).



CROSS-CHECKING

Called when a player delivers a check with both hands on his stick and no part of the stick on the ice.



ELBOWING Called when a player uses his elbow to foul another player.



HIGH-STICKING

Called when a player carries or holds his stick above the normal height of the waist of an opponent and the stick causes injury to that opponent.



HOLDING Called when a player holds an opponent with his hands or stick. Holding the stick is

called for, well, holding

an opponent's stick.



HOOKING

Called when a player impedes or seeks to impede the progress of an opponent by "hooking" him with his stick.



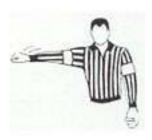
INTERFERENCE

Called when a player impedes or seeks to impede the progress of an opponent who is not in possession of the puck.



MISCONDUCT

Called for various forms of misconduct including the use of abusive language to any person, challenging an official's ruling, etc. (also given to a player receiving two major penalties in a game).



ROUGHING Called when a player or players are deemed guilty of unnecessary roughness, engaging in fisticuffs and/or shoving.



SLASHING Called when a player swings his stick at an opponent or impedes or attempts to impede an opponent by slashing with his stick.



SPEARING Called when a player stabs an opponent with the point of the stick blade while the stick is being carried with one or both hands.



TRIPPING

Called when a player places his stick, knee, foot, arm, hand or elbow in such a manner that it causes his opponent to trip or fall.



WASHOUT

When signaled by a linesman, it means there is no offsides or icing. The referee will also use this signal to "wave off" a goal.

FLOOR HOCKEY SEASON BLOCK PLAN

Class: High School; 16 boys/ 14 girls; class duration- 50 minutes; class meets twice per week

Activity: Floor Hockey; indoors; I extra large gymnasium

Equipment: 6 Floor Hockey nets, 30 Floor Hockey sticks, 30 Floor Hockey ball,

6 sets of goalie equipment.

Team Format: 6 teams with 5 players on each team

Competition Format: Round Robin

Duty Team Roles: Captain, statistician/scorekeeper, officials, strength & conditioning coach, and equipment manager.

DAY	CLASS ACTIVITIES
I	PRE-SEASON
	Dynamic Warm-Up (5-10 minutes)
	 Jogging (fwd/bwd)
	 High knee skipping (fwd & bwd)
	Lateral skip shuffle
	Gate walks
	Butt kicks
	Practice fundamentals (Floor Hockey Combine). (Teacher monitors noting ability levels)
	• 40-Yard Dash
	Shooting Accuracy
	Cone dribble
	• Passing
	Describe class format.
2	Announce teams
	Assign home courts.
	Go over student roles for class/pick student roles
	Go over students positions and explain the boundaries for each position.
	Go over rules, regulations and plays (also give captains a chance to make their own plays if they want).
	Teams choose NHL team name

	Allow teams to practice
3	Explain competition format and post schedule.
	Tactical Problem: Leading a pass and creating open space.
	Skill Focus:
	Off-the-ball movements
	• Passing
	Leading for pass
	Lesson Intent:
	• Creating open space & time.
	 Leading for pass.
	• Importance of outlet pass.
	Tactical / Skill Development:
	 Stationary Passing.
	 Non-Stationary Passing.
	• Outlet Passing.
	Teams practice at home court.
4	Tactical Problem: Stick handling and Tactical Decisions.
	Skill Focus:
	Stick handling
	On-the-ball movements
	• Passing
	Lesson Intent:
	• Eliminating a defender.
	Maintain puck control.
	• Invade offensive zone.
	Tactical / Skill Development:
	• 4 Dot Passing Leading.
	 Stick Handling Relay.
	• Outlet Passing.
	Regular season schedule is announced.
	Scrimmages (2 halves with 3 minute halves)
	Pick positions for each player (can change anytime throughout season by captain)
	Quiz
	Remind managers to come prepared for the next class. Captains go over roles with team
5	Tactical Problem: Offensive and Defensive Strategy.

SKIII I	Focus:	
•	Communication	
٠	Passing	
٠	Shooting	
Lesso	on Intent:	
٠	Work as a team.	
٠	Territory invasion.	
•	Outscore opposition.	
Tactio	cal / Skill Development:	
•	Neutral zone transition.	
•	Support zone.	
•	Offensive Attack.	

REGULAR SEASON (RALLY SCORING)

	Date	Home Team	Away Team	Court
Day 6	Tue 12/9/2014 (Kings Duty team)	Bruins	Maple Leafs	I
	Tue 12/9/2014 (Flyers Duty team)	Black Hawks	Stars	2
Day 7	Thu 12/11/2014 (Leafs Duty team)	Flyers	Kings	I
	Thu 12/11/2014 (Stars Duty team)	Black Hawks	Bruins	2
Day 8	Tue 12/16/2014 (Bruins Duty team)	Kings	Maple Leafs	I
	Tue 12/16/2014 (Hawks Duty team)	Flyers	Stars	2
Day 9	Thu 12/18/2014 (Flyers Duty team)	Maple Leafs	Stars	I
	Thu 12/18/2014 (Hawks Duty team)	Kings	Bruins	2

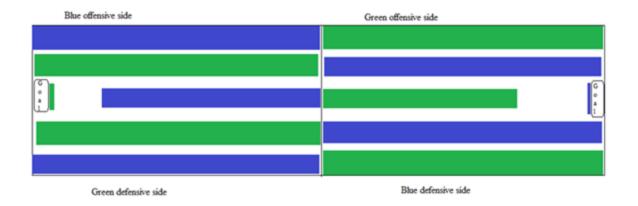
Day IO	Tue 12/23/2014 (Bruins Duty team)	Black Hawks	Flyers	I
	Tue 12/23/2014 (Leafs Duty team)	Stars	Kings	2
Day II	Thu 12/25/2014 (Stars Duty team)	Maple Leafs	Black Hawks	I
	Thu 12/25/2014 (Kings Duty team)	Bruins	Flyers	2
Day I2	Tue 12/30/2014 (Stars Duty team)	Flyers	Maple Leafs	I
	Tue 12/30/2014 (Bruins Duty team)	Kings	Black Hawks	2
Day 13	Thu 1/1/2015 (Kings Duty team)	Stars Bruins		I
	Thu 1/1/2015 (Flyers Duty team)	Maple Leafs	Black Hawks	2
Day I4	Tue 1/6/2015 (Bruins Duty team)	Stars Black Hawks		I
	Tue I/6/2015 (Leafs Duty team)	Kings	Flyers	2
Day 15	Thu 1/8/2015 (Stars Duty team)	Bruins	Black Hawks	I
	Thu 1/8/2015 (Flyers Duty team)	Maple Leafs	Kings	2

16	Modified Game (Foosball human hockey)				
	Strategizing day				
	Skill Challenge				
	Shooting Accuracy				
	Dribbling (cones)				
	Goaltending (goalies only)				
17	Strategizing day Create some new plays				

	Work on plays Game plan for first opponent Release playoff round I schedule
18	Playoffs- Round I 2 nd seed Vs. 5 th seed (I st seed duty team) 3 rd seed Vs. 4 th seed (I st seed duty team)
19	Playoffs- Round 2 I st seed Vs. Lowest Seed (team with bye duty team) other seed bye Consolation games Loser of 2 vs. 5 Vs. Loser of 3 vs. 4 (team with bye duty team)
20	Consolation games Loser of 1 vs. lowest seed Vs. loser of first consolation game Championship Game Awards



FOOSBALL HUMAN HOCKEY



Facility: Primarily an indoor game but can be set up outdoors *(be aware of any hazards that students could run into)*. Basketball court is suitable but dimensions may be altered to adapt to area available

<u>3 Teams of 6 students with 2 alternating subs:</u> Red, Blue, and Green – Students line up by age a count off by 3s. 1's, 2's and 3's make teams *(teacher reserves right to make adjustments)*. <u>Equipment:</u> Stop watch, whistle, 2 floor hockey nets, painter's tape (grid lines), 5-7 of each color pinnies, 12 floor hockey sticks, 4 pucks/balls.

Positions: Defense and offense, 3 offense, 2 defense and 1 goalie.

Outcomes/Focus:

Skill development – passing and shooting

Team Strategy – Players must stay in their predetermined zones

Rules:

- 1. Each round is 5 minutes long
- 2. All teams play at the same time, the winners play each other and so on
- 3. The subs will sub in every 1 minute each time changing with a different person on their team.
- 4. Initiate Play: Each point begins with a toss in of the ball by the teacher.
- 5. Scoring: Goals are only scored when shot properly from inside the zones. Play is initiated by teacher toss in after each score.
- 6. Movement of the ball: The ball may passed in any direction (There is no off sides)
- 7. Change of Possession: Whichever team can reach the puck plays the puck
- 8. Non-contact: No physical contact is allowed between players. A foul occurs when contact is made causing a change in possession.

<u>Safety:</u>

Non-contact No stick checking Only pass to players who are looking at you No slap shots

Extensions:

Up- A second ball can be added

Down- Zones can be altered

References:

Human Foosball. (2014, November 9). Retrieved from P.E. Central:

http://pecentral.org/lessonideas/ViewLesson.asp?ID=8699#.VF-tqMmwUaM

ASSESSMENT TOOL FOR FAIR PLAY/SPORTSMANSHIP

Name:

Team:

Date:

Directions: Students will use a I-3 rating scale and honestly answer each question based on their own personal experiences they had with their classmates throughout the season. Provide an honest rating for each team, and also for yourself.

Rating scale I= Never 2=Sometimes 3=Always

ASSESSMENT OF SPORTSMANSHIP

- I. All classmates were helpful and considerate to one another before, during, and after the game.
 - a. Student_____
 - b. Black Hawks_____
 - c. Maple Leafs_____
 - d. Bruins_____
 - e. Stars_____
 - f. Kings_____
 - g. Flyers_____
- 2. All classmates were respectful of one another and showed good sportsmanship whether they won or lost the game and showed respect to the referee's calls and did not argue with the referee's decisions. Sportsmanship was also shown throughout each game.
 - a. Student____
 - b. Black Hawks_____
 - c. Maple Leafs_____
 - d. Bruins_____
 - e. Stars_____
 - f. Kings_____
 - g. Flyers_____
- 3. Your teammates all worked together and encouraged each other no matter what the result of the game was.
 - a. Student____
 - b. Black Hawks_____
 - c. Maple Leafs_____
 - d. Bruins_____
 - e. Stars_____
 - f. Kings_____

g. Flyers_____

- 4. All classmates played a fair game and obeyed all the rules of the game.
 - a. Student_____
 - b. Black Hawks_____
 - c. Maple Leafs_____
 - d. Bruins_____

 - e. Stars_____ f. Kings_____ g. Flyers_____

FLOOR HOCKEY QUIZ #1

Name: _____ Date: _____ Directions: Circle the letter that has the correct answer to each question. There will only be one letter to circle for each question. *Multiple* Choice (*2 points each*)

- I. The player that mainly protects the goal
 - a. Guard
 - b. Center
 - c. Forward
 - d. Goal Keeper
- 2. When a penalty occurs, the penalized team must play shorthanded for that period of time.
 - a. True
 - b. False
- 3. Raising the blade of the stick up to knock the puck out of the air is called
 - a. slashing
 - b. high sticking
 - c. interference
 - d. icing
- 4. Play stops after each goal is scored or foul is called.
 - a. True
 - b. False
- 5. Another term for the goal box is:
 - a. Crease
 - b. Slashing box
 - c. Roughing box
 - d. Hook
- 6. The importance of puck handling/dribbling is:
 - a. To look cool when running down the field
 - b. To intimidate your opponent with fancy stick skills
 - c. To protect the ball while moving so a defender cannot take it away
 - d. None of the above



Blaze High School's physical education classes have just finished their regular Floor Hockey season and are headed to the postseason. All teams are quite talented and match up well against one another. The Maple Leafs sits atop the rankings with an impressive 6-2 record. The Maple Leafs have pulled of some hard fought wins and are the team to beat headed into the playoffs. Nick Pierrelouis has done a stellar job of captaining this hockey team. He leads all students in goals and for the time being he doesn't show any signs of stopping his domination. The Blackhawks are another team that has really played well throughout this regular season. They are currently in 2nd place only trailing the Maple Leafs by one game. The Stars are sitting in 3rd place with a solid 4-4 record. They had a couple really close games that could have gone either way. What this means for the Stars is that they have the potential to really be in the mix to win it all if players continue to step up. In 4th place are the Flyers who have played well this season despite their 3-5 record. The Flyers also had some nail biters that just didn't end up going their way. In any case the Flyers will have to step up their game and get a lot of production out of their players. Especially From their captain Jaimee Kallmann, who showed a lot of promise early on in the season but has hit a cold patch these past few games. Next there are the Kings, who sit in 5th place with only 2 wins and 6 losses. Although early on it appeared that they were going to be one of the strongest teams they just haven't been able to get anything going on offense. As a team they are only averaging 17 points a game which has really put a burden on their already weak defense. Lastly we have the Bruins, this team entered the season with such potential but were devastated by the mono illness that sidelined their star player Molly Pitcher, who is reported to be resting well. To sum it up almost all teams still have a shot at the prized Stanley Cup due to the fact that every team is automatically in the playoffs. So can Nick Pierrelouis and the rest bulldogs keep it going or will it be one of the other five teams that earns the right to have their team name on the cup?

TEAM STATISTICS

Statistic	<u>Game</u>						
	<u>1</u>	<u>2</u>	<u>3</u>	<u>4</u>	<u>5</u>	<u>6</u>	<u>7</u>
Goals							
<u>Assists</u>							
<u>Shot attempts</u>							
Fouls							
Caused Turnovers							
Average points per							
game							
Average assists per							
game							



Statistic	<u>player 1</u>	<u>player 2</u>	<u>PLAYER 3</u>	<u>player 4</u>	<u>PLAYER 5</u>
<u>Goals</u>					
<u>Assists</u>					
<u>Saves</u>					
<u>Shot</u> <u>attempts</u>					
<u>Face-offs</u> <u>won</u>					
<u>Fouls</u>					
<u>Turnovers</u>					



Accuracy Competition



Puck Handling



Goalie (save) competition







https://www.nirsa.org

http://www.plattsburgh.edu/studentlife/recsports/intramurals/hockey/rules.php

http://sportsvite.com/sports/FloorHockey/rules